Materials:

One deck of cards with the “teen” numerals (11-19), 4 of each number.

Play:

• The students play in small group of 4 or 5. The cards are shuffled then dealt 6 to each player and the rest of deck is placed face down in center of the group.

• Each student will try to make pairs of same numbers. If they have a pair in their hand, they place it face up in front of them.

• Play starts when the first player asks another player if they have one of the numbers in their hand, for example: “Do you have any 14’s?” If so, that player gives the card to the player who asked for it. If the players gets a pair, s/he places it face up in front them. If not, the player asked replies, “Go Fish”. The player who asked then takes one card from the middle stack.

• Play goes around the circle in same manner. Once a player discards all his/her cards, s/he draws a card from the middle pile during their next turn and is allowed to ask another player of they have a matching card.

• Play continues until all cards are used and paired up.

The winner is the person with the most pairs.
Commentary:

- The “teen” numbers are usually hard for Kindergarten students to learn, especially 11, 12, 13, and 15. It is important to practice these numbers daily by choral counting and pointing to a number chart or writing them together.

- English Language Learners will need to have a picture representation with the numeral on the card so that they can count the objects if they do not yet know the numeral name. It is also important to stress the “teen” ending as English Language Learners often have trouble with pronunciation and say the teens as decade numbers. For example, they would say 40 for 14 or 60 for 16.

Solution:

The winning student will have the most pairs of teen numbers for example, 14/14, 15/15, 17/17, 19/19, 13/13 and while the other student has only 16/16, 11/11, 12/12.

After students are experienced and fluent with the “teens”, they can play this game with higher number cards.

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